

Why Does the Lاسernet Developer Crash After Upgrading VMware?

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Lاسernet

The Lاسernet Developer may crash or fail to start due to a faulty VMware graphics driver. This is related to a VMware defect involving the **vm3dgl64.dll** file used by the OpenGL driver that is packaged with the VMware Tools 12.5.0.

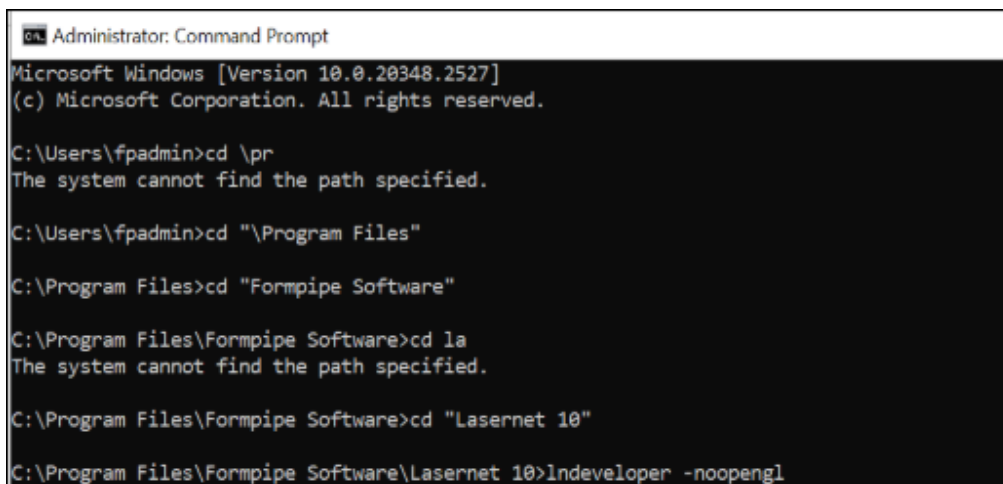
Analysis of crash files provides the following result: Access Violation exception in vm3dgl64.dll.

To get the Lاسernet Developer to start again, perform one of the following actions:

1. Revert to a previous working version of VMware.

OR

1. For Lاسernet 10, start Lاسernet without OpenGL by starting the **LnDeveloper.exe -noopengl** application using a command line from `\program files\formpipe software\laser net 10`. An example is shown below:



```
Administrator: Command Prompt
Microsoft Windows [Version 10.0.20348.2527]
(c) Microsoft Corporation. All rights reserved.

C:\Users\fpadmin>cd \pr
The system cannot find the path specified.

C:\Users\fpadmin>cd "\\Program Files"

C:\Program Files>cd "Formpipe Software"

C:\Program Files\Formpipe Software>cd la
The system cannot find the path specified.

C:\Program Files\Formpipe Software>cd "Lاسernet 10"

C:\Program Files\Formpipe Software\Lاسernet 10>lndeveloper -noopengl
```

This solution can be used as a temporary method to validate if this is an OpenGL issue or a

graphic driver issue, as the crash debug indicates.

OR

1. Install the Lasernet Developer on your local desktop and log in to the server remotely.

Note

- For Lاسernet 9 and earlier, use the following solution:
<https://support.formpipe.com/kb/articles/error-when-selecting-modules-or-forms-in-developer>.
- Starting with Lاسernet 10.10, all versions support the `-noopengl` parameter for **LnLogin.exe**.

LnLogin.exe is a commonly used application to start the Lاسernet Developer to support synchronization of a version with the server.